TUMBLING BLOCKS

With ProWood® Professional Grade pressure-treated lumber, you can easily make this tumbling blocks game and expand the fun in your outdoor activities. Although this set is large enough to be seen, it’s small enough to store and transport.

Materials
- Six 2” x 4” x 8’ ProWood® pressure-treated boards (dry) or untreated wood

Optional:
- One quart of quality exterior stain and sealer or primer and paint
- Two small cans of bright exterior spray paint
- Extra-large laundry or duffle bag, or a large plastic tub for storing and transporting the game blocks

Basic Tools
- Circular or table saw
- Tape measure

Optional:
- Assorted sandpaper (coarse, medium and fine grit)
- Paint or stain brush

If your wood project touches the ground, use pressure-treated lumber that is rated for ground contact to ensure long-term performance.
Cut Lumber to Size

Caution: Always wear gloves, a dust mask and eye protection when sawing, sanding or machining wood.

Using a circular or table saw on a clean, flat, level surface, cut the ProWood® pressure-treated wood as follows:

• Cut each 2” x 4” x 8’ board into nine 2” x 4” x 10-1/2” blocks (final number of cut blocks: 54).

Finish the Blocks

• Use coarse, medium and fine grit sandpaper to smooth and debur all surfaces.
• To preserve the game blocks, apply a quality exterior stain and sealer or primer and paint.

Play Tumbling Blocks

• Stack all 54 blocks on a flat level surface in tight groups of three along their long sides and at a right angle to the previous level. When the tower is complete, it will consist of 18 alternating levels of 3 blocks each.
• Once the tower is built, and while taking turns, remove one block from any level of the tower (except the one below an incomplete top level) and place it on the topmost level in order to complete that level. Each new level must be completed before starting another new level.
• Players may use only one hand at a time.
• Players may tap a block to find a loose one. Any blocks moved but not played should be replaced, unless doing so would make the tower fall.
• The turn ends when the next player touches the tower, or after ten seconds, whichever occurs first.
• The game ends when the tower falls completely or if any block falls from the tower (other than the block a player moves on his or her turn).
• The loser is the person who made the tower fall (e.g., whose turn it was when the tower fell).